CHANNEL 8 SOFTWARE

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ESCAPE FROM PULSAR 7

The following notes have been compiled in order to help those adventurers who are experiencing difficulty in making progress in 'Escape from Pulsar 7'.

It must be stressed that direct answers or solutions to problems will not be given here. The comments will simply try to point the player in the right direction so that he/she may be able to solve the puzzle by themselves.

The advice is split into three sections, each section has a bold heading to separate it from the next, so don't be tempted to move on too quickly.

From the initial location to the MAZE OF VENTILATION DUCTS.

Your initial location is in the social room of the space freighter 'Pulsar 7'.
Try EXAMINING the COUCH or even MOVEing it.
Puzzled by the strange ROD? Give it a TURN and you may see the light!
In a nice warm bunk. That must mean that it is safe to sleep here all night!
Maybe if I CLOSE the DOOR a pillow will appear on my BUNK!
I wonder if there is anything under this PILLOW?
Found another Bunk? An AIR VENT as well eh! Better examine these closely!
In the AIR VENT? Beware the DUST! On a random chance it could be FATAL!
Found an ORANGE BUTTON? I think I had better leave it alone!
By the CONTROL CONSOLE? Maybe this CIRCUIT BOARD fits in there somewhere!
Found the BLACK and WHITE buttons? I guess that WHITE could have a use!
I examined the floor and found a RING. I will USE the HOOK to PULL it with!
In a MAZE? Good job I had my ILLUMINANT ROD with me! I better not spend too long in here. The CREATURE might get me!
On the CAPTAIN'S BUNK? These WHITE TABLETS would be useful for DRUGging the CREATURE. How to administer them is another problem!

From the WRECKED CABIN to the WORKSHOP

In a WRECKED CABIN? Try SEARCHing the WRECKAGE!
On a BUNK? I think I will EXAMINE the CEILING!
How to get through the HOLE in the CEILING? I suppose I could JUMP!
A length of cable lying around? I might need this later on!
A LATHE that doesn't work? I wonder if it is connected to the power supply?
I wonder if there is anything underneath that LATHE!
If this SOAURE block were ROUND I might be able to fix that strange OVEN!

From the Captain's CABIN to ESCAPE.

In the GALLEY? If I had all the right ingredients I could make a DRUGGED FRUIT CAKE!
Wondering what to use the HAMMER and the piece of WOOD for? With the HAMMER I could SMASH my way into that LOCKER. With the SCREWDRIVER I could remove that PANEL on the CEILING above the CAPTAIN'S BUNK!
I have FIXED the OVEN and BAKED a DRUGGED FRUIT CAKE. I can now go and FEED that CREATURE! Maybe it will fall asleep and stop bothering me!
In the Emergency Airlock? Before I go pressing any buttons I had better make sure I am wearing my Space suit and my Magnetic Boots!
In the Shuttlecraft bay? Make sure that the Bay Doors are open before you try to leave!